##### SunilKumar.Sabbarapu

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**Experience Summary:**

3 .4 years of experience as Software Test Engineer in Software Quality Assurance and Testing.

* Experienced in testing web based applications using **Manual Testing** methods
* Experienced in **Mobile Testing** which involves testing in different high end smart phones
* Proficient in designing and execution of **Test cases.**
* Good hands on experience in identifying the **Regression Test cases** and preparation of Test Scenarios
* Experience in preparing Test Execution plan and Test summary reports.
* Experience in Bug Tracking and Bug Reporting using **WRS (Web Request System).**
* Worked with **GSA (Google Search Appliance)** and optimizing search experience**.**
* Interacted with the developers for Bug fixing.
* Performed **Usability testing, Functional testing** and **Browser compatibility** testing.
* Performed **Regression testing, Performance Testing, Smoke Testing** and **Retesting**.
* Documentation of Test **Scenarios**, **Test Cases** for Various Applications.
* Excellent communication, interpersonal, analytical and demonstration skills for analyzing system requirements and good coordination with team.

**Professional Experience:**

* Working as Software Engineer at BPA Technologies, Visakhapatnam from November 2010 to March 2014.

**Achievements:**

* Received certificate of appreciation in June 2011, BPA Technologies.

**Academic Info:**

* **BCA** from Andhra University**,Visakhapatnam**

**Software Proficiency:**

* Languages :C, C++,Testing Tools
* DATABASES : MySQL, SQL Server
* Operating Systems :Windows 2003/XP/VISTA/7
* Web Designing :HTML
* PACKAGES :MS-Office
* Testing Tools : BugZilla

**Projects Profile:**

**Project #1: PlayStation.com Mobile Website**

**Client:** Sony Playstation, USA

**Environment:** IPhone IOS, Android OS, BlackBerry, Android Emulator, IOS Emulator

**Duration:** 2011 Sep to 2012 Jan

**Description:** SCEA (Sony Computer Entertainment America) is a website that is home to all Games, Videos and latest happenings with regards to Sony Playing Devices. This project is to create a mobile version of the Sony Playstation website. While the PlayStation website has many interactive features, not all of these features can be supported on the mobile version. Mobile version is created for high end smart phones like Android OS, Iphone and Blackberry. It is a feature rich site that is based on touch-screen UI that is present on the key platforms. In addition to this there is SCEE PlayStation Official Application for IOS and Android operating system devices.

**Responsibilities:**

* + Responsible for design and execution of test cases.
  + Tested using both GPRS 3G network and WIFI connectivity
  + Tested on both real devices and Emulators
  + Involved in various stages of testing.
  + Prepared Defect Report by using Bug tracking tool.
  + Evaluated test results according to requirements.
  + Involved in functional, regression and GUI testing of the application.
  + Involved in testing of all the data between Desktop and Mobi sites

**Project #2: Press Center (presscenter.playstation.com)**

**Client**: Sony Playstation, USA

**Environment:** Oracle, Java, windows xp, IE6, IE7, IE8, Mozilla Firefox, Opera, Safari and

Chrome

**Duration:** 2011 April to 2011 Sep

**Description**: The Sony Computer Entertainment America Press Information Website features the latest news, information, and assets available for download and reproduction by media outlets and analysts. The website is mainly maintained and delivered for the media and press. The content is published and managed by Press Center team.

The requirement is to port Press Center to a new Content Management System with the Unified Web Platform being built. The website ported to the new framework should leverage the existing features provided by the current Press Center.

**Responsibilities:**

* + Responsible for design and execution of test cases..
  + Prepared Defect Report by using Bug tracking tool.
  + Evaluated test results according to requirements.
  + Involved in testing content migration from old site to new site.
  + Involved in functional, regression and GUI testing of the application.
  + Involved in testing of all the data between old (live) and New sites

**Project #3: RAE (rae.us.playstation.com)**

**Client**: Sony Playstation, USA

**Environment:** Oracle, Java, windows xp, IE6, IE7, IE8, Mozilla Firefox, Opera, Safari and

Chrome

**Duration:** 2010 December to 2011 May

**Description**: RAE means Retailer Assets Extranet where the end users for this site are various retailers. The requirement is to port RAE to a new Content Management System with the Unified Web Platform being built. The website ported to the new framework should leverage the existing features provided by the current RAE. This website contains various assets like information regarding games, Images, Videos and documents which are downloadable.

**Responsibilities:**

* + Involved in design and execution of test cases.
  + Prepared Defect Report by using Bug tracking tool.
  + Evaluated test results according to requirements.
  + Involved in testing content migration from old site to new site.
  + Involved in functional, regression and GUI testing of the application.
  + Involved in testing of all the data between old (live) and New sites

**Project #4: JIVE Migration**

**Client**: Sony PlayStation, USA

**Duration:** 2010 December to 2011 May

**Description:**

The Jive Engage platform, now in its fifth generation, is the most comprehensive and innovative Social Business Software on the market. It brings together the most powerful features of social networking, collaboration tools and community software to deliver the richest user experience for every type of Social Business network.

Sony planned to migrate all existing Playstation community site from existing lithium platform to JIVE platform. The project includes testing of successful migration of all existing Playstation community spaces and sub spaces, users and their posts.

**Responsibilities:**

* + Responsible for design and execution of test cases.
  + Involved in various stages of testing.
  + Prepared Defect Report by using Bug tracking tool WRS.
  + Evaluated test results according to requirements.
  + Track and Review defects that are assigned on my name.
  + Report defects in WRS if any found during the regression testing.

**Project #5: Shopping Cart (us.playstation.com)**:

**Client**: Sony Playstation, USA

**Environment:** Windows xp, IE6, IE7, IE8, Mozilla Firefox, Opera, Safari, Chrome and PS3 browsers

**Duration:** 2010 Sep to 2011Apr

**Description**: Shopping Cart is an E-Commerce project and the main scope of this project is adding of the New Shopping options for the end user from the Sony play station for its PlayStation merchandise and products from Sony play station site and its community sites and in simple it is a Unified shopping cart seamlessly integrated with us.PlayStation.com and selected Community Sites to increase shopping experience tailored for each Franchise.

**WRS** (Defect tracking tool): The Web Request System is the central repository for all the defects logged and for tracking requirements

**Responsibilities:**

* + Responsible for design and execution of test cases.
  + Involved in various stages of testing.
  + Prepared Defect Report by using Bug tracking tool WRS.
  + Evaluated test results according to requirements.
  + Track and Review defects that are assigned on my name.
  + Report defects in WRS if any found during the regression testing.
  + Conducting training for Trainees.
  + Worked in testing production support fixes for Sony Playstation 24\*7

**Project #6: Involve Care Mobile App**

**Client:Atena Health Gen**

**Environment: IPhone IOS, Android OS, BlackBerry, Android Emulator, IOS Emulator**

**Duration:**2013 March to Till Now

**Description:**Involve Care is a Mobile App.Where user can be friendly,Which helps to organize your caregiving activities and share them across with family and friends who want to help.We use the app to request assistance like Add appointments which fixes your appointments and upcoming events which are entered.Involve Care prepares them for viewing by others.We can post requests like if you added a Doctor's appointment like Will your child need something afterward?.Does a prescription need to be picked up?.Post the requests that can be accepted and completed for you.Typically these are family and close friends.when they see all the opportunities to help you and your parent by accepting and completing the requests and start pitching in.

**Responsibilities:**

* + Responsible for design and execution of test cases.
  + Tested using both GPRS 3G network and WIFI connectivity
  + Tested on both real devices and Emulators
  + Involved in various stages of testing.
  + Prepared Defect Report by using Bug tracking tool.
  + Evaluated test results according to requirements.
  + Involved in functional, regression and GUI testing of the application.
  + Involved in testing of all the data between Desktop and Mobi sites

**PERSONALITY TRAITS**

* Ability to work/lead a team.
* Self-motivated workaholic and interested to learn.
* Good communication skills and interpersonal skills.
* Ability to handle multiple tasks and work under pressure.